



### **State Tournament Monitor Replay**

The following are concerns expressed by the NFHS Basketball Rules Committee at its April, 2008 meeting, when it considered several proposals to permit monitor review at state tournament basketball contests. The proposals were defeated:

- Interscholastic athletics is conducted in an educational environment with amateur participants, especially officials – use of replay is not consistent with mission/philosophy of amateur sports.
- Mistakes are a part of the game and need to be dealt with and turned into an educational opportunity.
- Not all classes or both genders within a state compete in facilities that have monitor replay available – thus setting up inequities within the state.
- Lead up games to state tournaments are just as important in the quest to crown a champion as the final games.
- Review doesn't necessarily give you a conclusive decision – camera angles may not be the best to make a determination.
- Review prolongs the game and has no time limit and may in fact be inconclusive.
- Monitor replay puts game officials in a difficult position to officiate games one way throughout the regular season – then be expected to use equipment in a culminating game that they haven't used all season.
- Once you go down the path of using replay and open Pandora's Box – there's no going back and where do you draw the line?
- Difficult to identify a "game determining" event. If the try is released, what about whether it is a two- or three-pointer?
- What do you do with a violation observed prior to last-second shot that is missed? Any other judgment calls that affect the try – basket interference or goaltending?
- NCAA basketball monitor review rules have many challenges, among them: the NCAA rule began only permitting very limited, end-of-game usage; review is now permitted throughout the game in specific situations; the list is lengthy and confusing; situations are not always adjudicated properly by game and table officials; the equipment can malfunction and it doesn't always provide the information needed.